

Learning Visual Similarity Measures for Comparing *Never Seen* Objects

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CVPR 2007 – Minneapolis

Motivation

This is a car
you have
never seen before...



... can you find it
in these images?



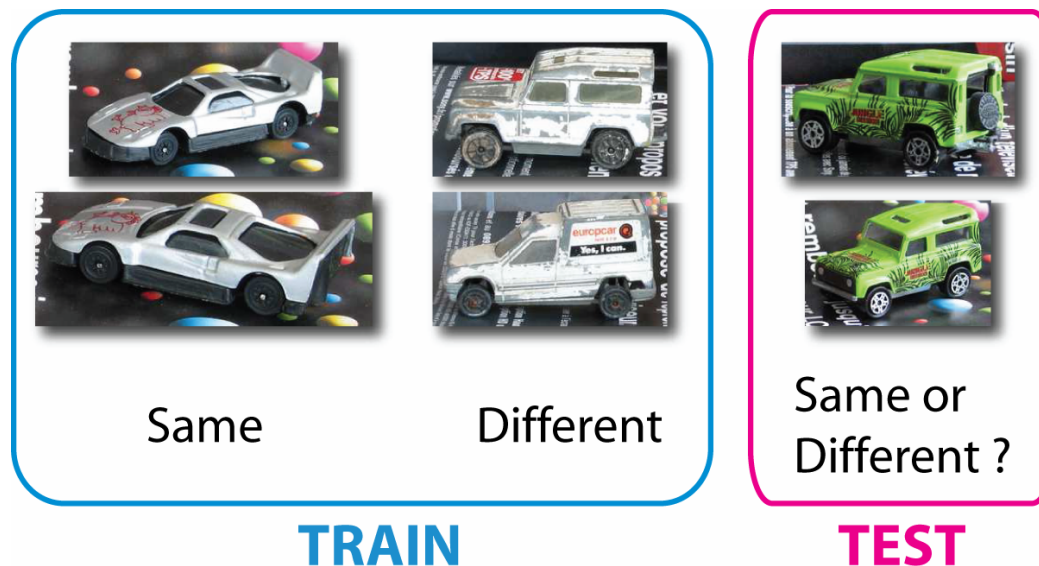
Motivation

- Humans: specific knowledge (cars, faces, etc.)
⇒ Recognize a car seen only once
- Algorithm:
also has to **integrate specific knowledge**



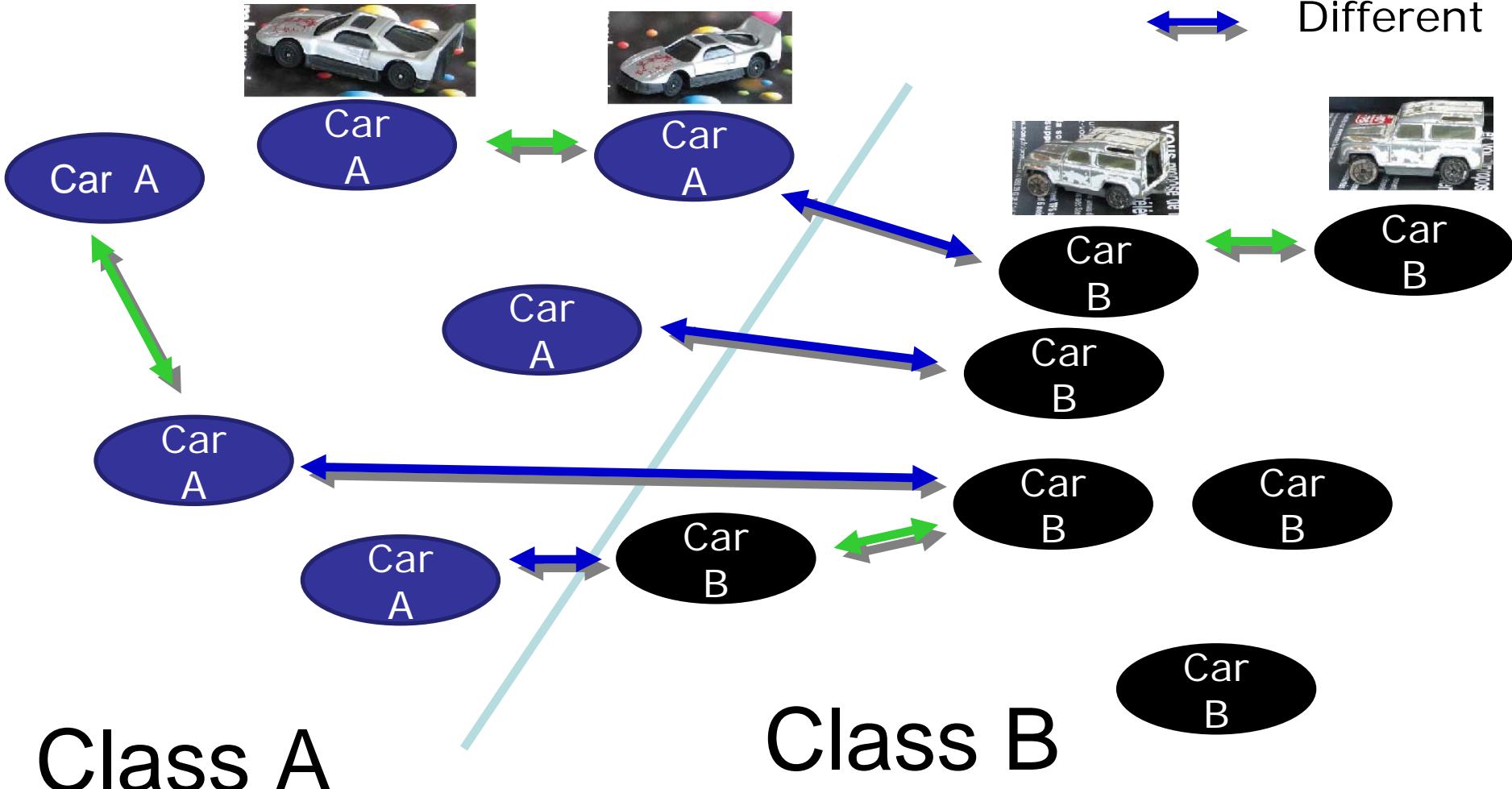
Our Goal

- Computing the visual similarity of two **never seen** objects
- Based on training pairs labeled “Same” or “Different” (equivalence constraints)
- Despite occlusions, changes in pose, light, background



Equivalence Constraints ?

↔ Same
↔ Different



Class A

Class B

Equivalence Constraints

☹ Less informative than Class Labels

- “car model X and car model Y”
- “same/different car model”

😊 Cheaper to obtain

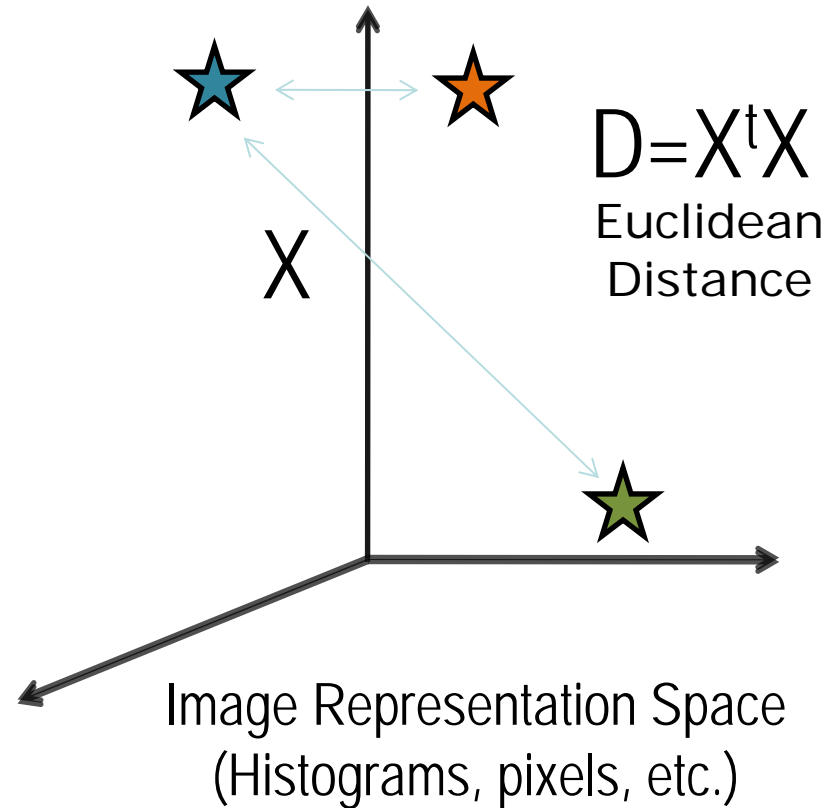
- e.g. space of class labels too large

😊 Deal with **new objects**.

- Which model? CANNOT answer
- Same or Different? CAN answer

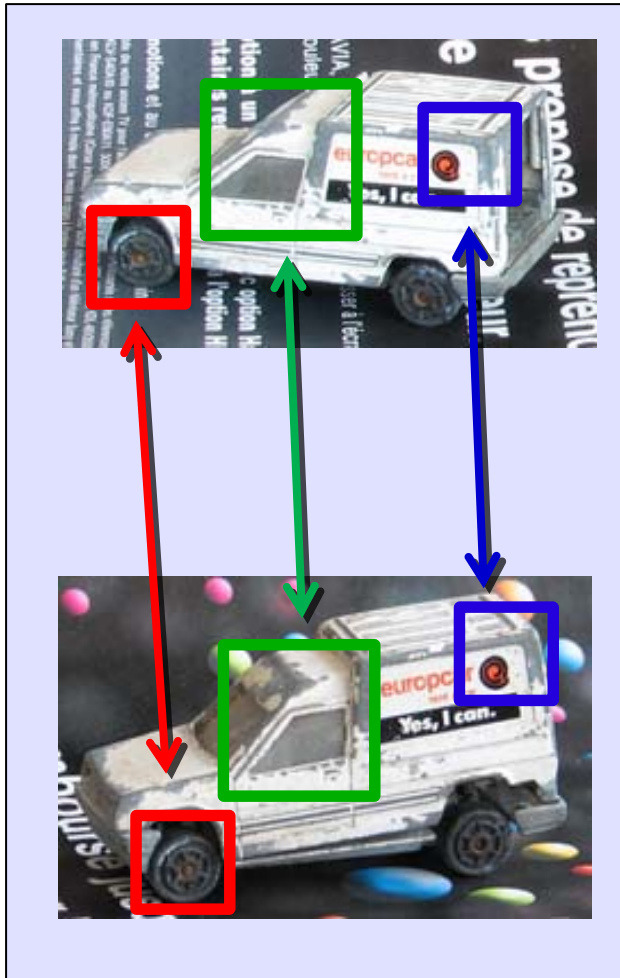


How to compare images ?



Occlusions, view point changes, ...
Global descriptors not adapted

How to be robust to occlusions, view point changes ?



Consider **local**
representations

Get corresponding
patch pairs

Vocabulary for Local Representations

- Text → vocabulary of **words**
“car”, “wheel”, “glass”, “motor”, ...

- Image → vocabulary of **visual words**

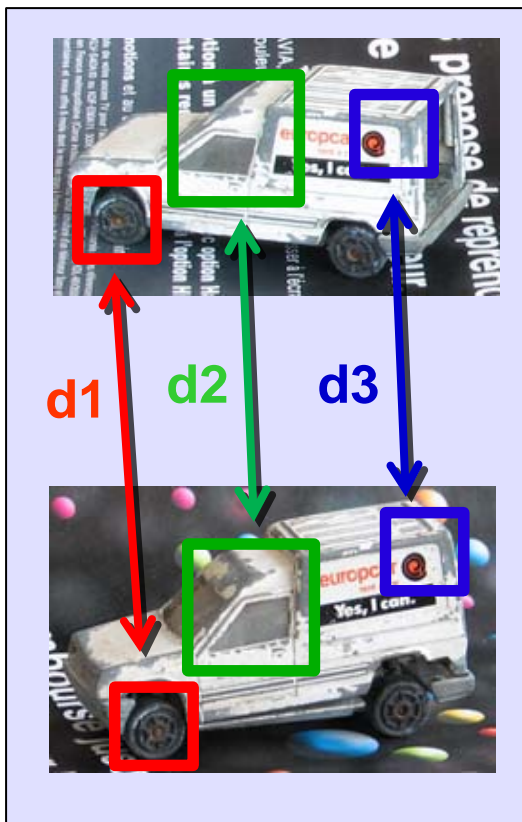


- Image pair → vocabulary of **visual differences**



HOW do the patches differ?
=> Characterize local differences

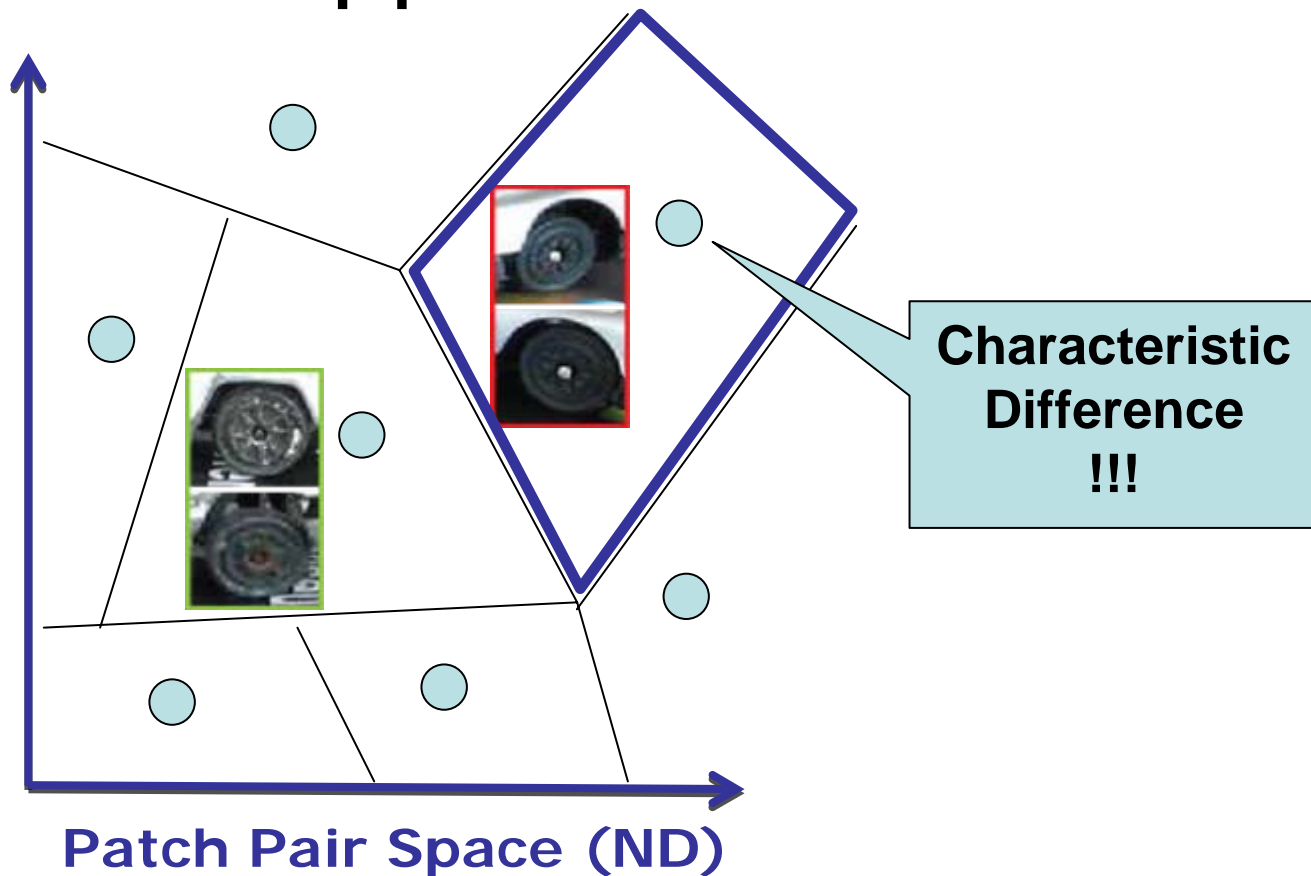
Characterizing local differences (Ferencz et al, ICCV 05)



$$D(I1, I2) = f(d1, d2, d3)$$

☹️ $d1, d2, d3$: weak characterization of the differences

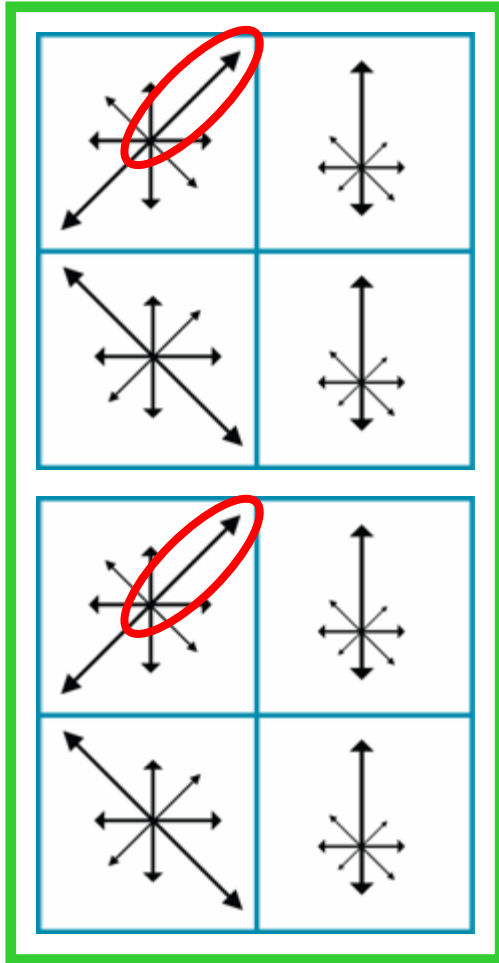
Characterizing local differences: our approach



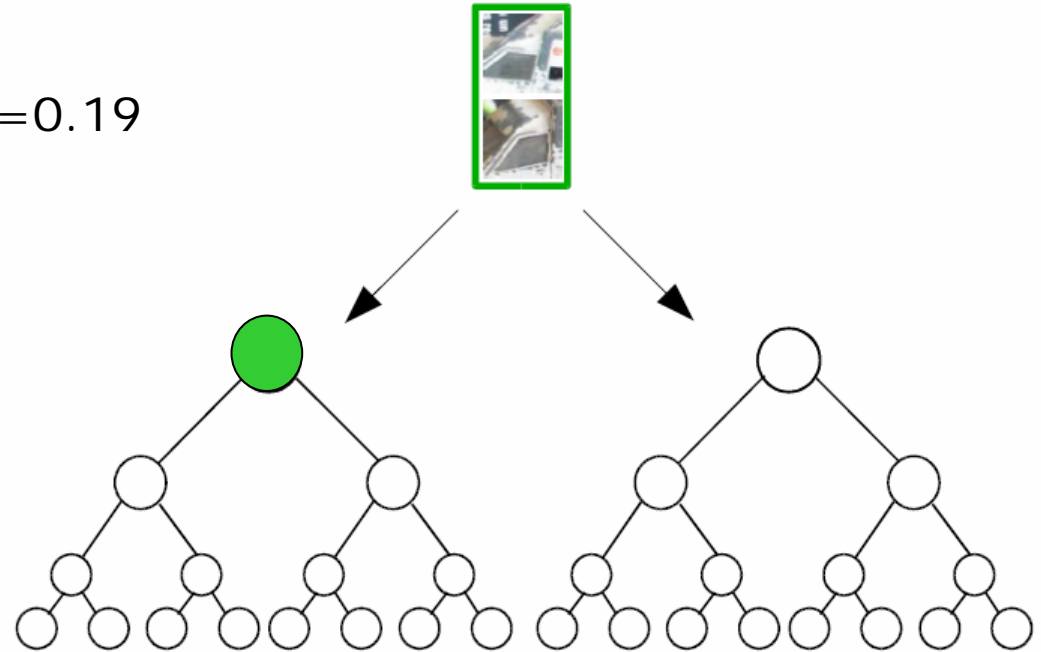
☺ Much more information than a simple distance

HOW TO COMPUTE THIS QUANTIZATION?

Patch pair quantization algorithm



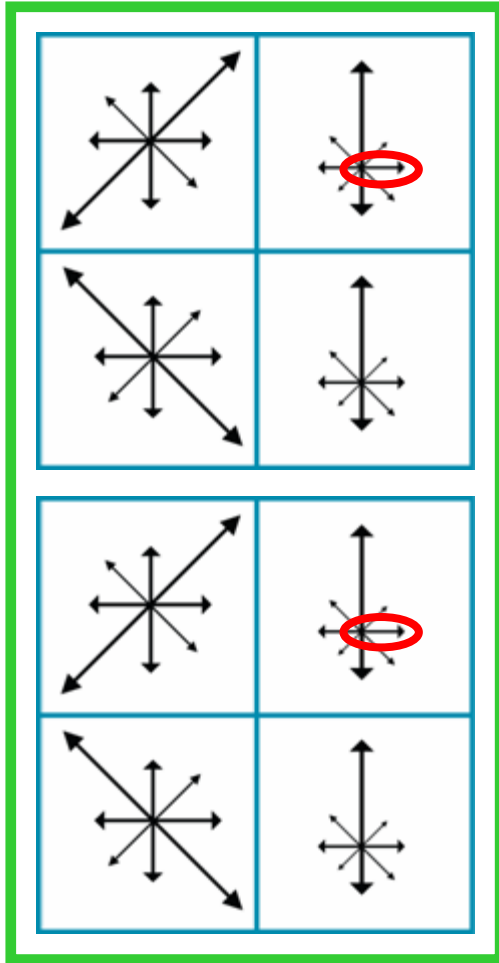
Thr=0.19



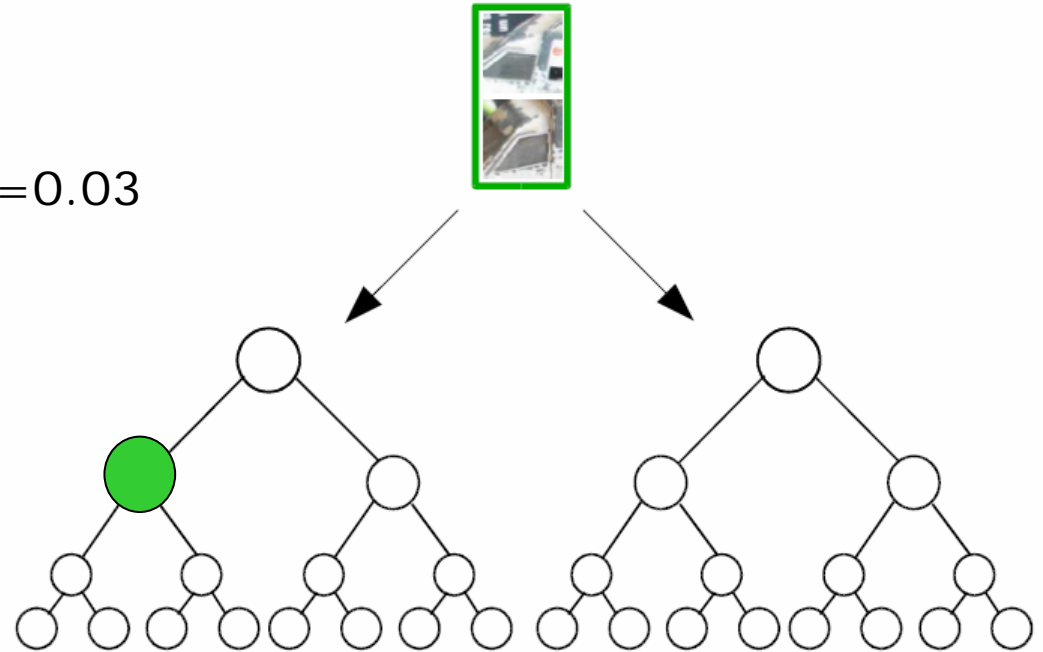
Both larger than 0.19 ?
False → left child
True → right child

2 SIFT descrip.

Patch pair quantization algorithm

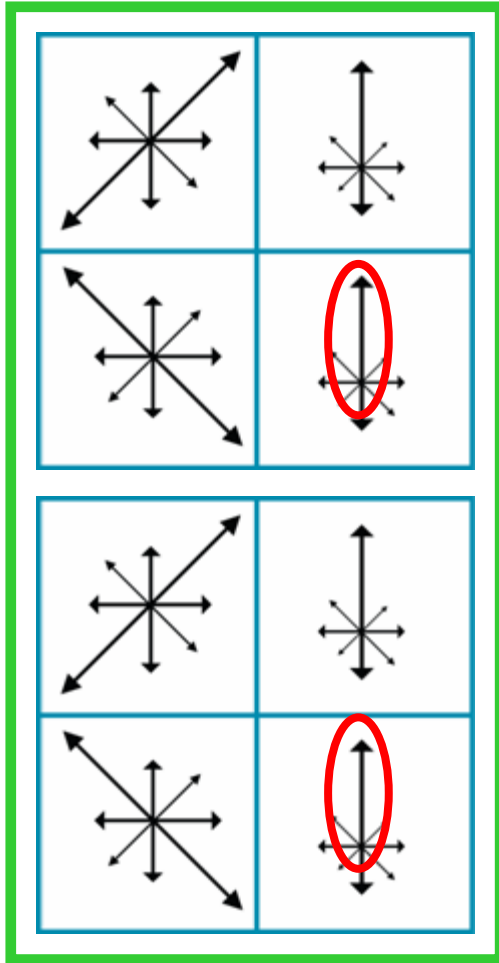


Thr=0.03

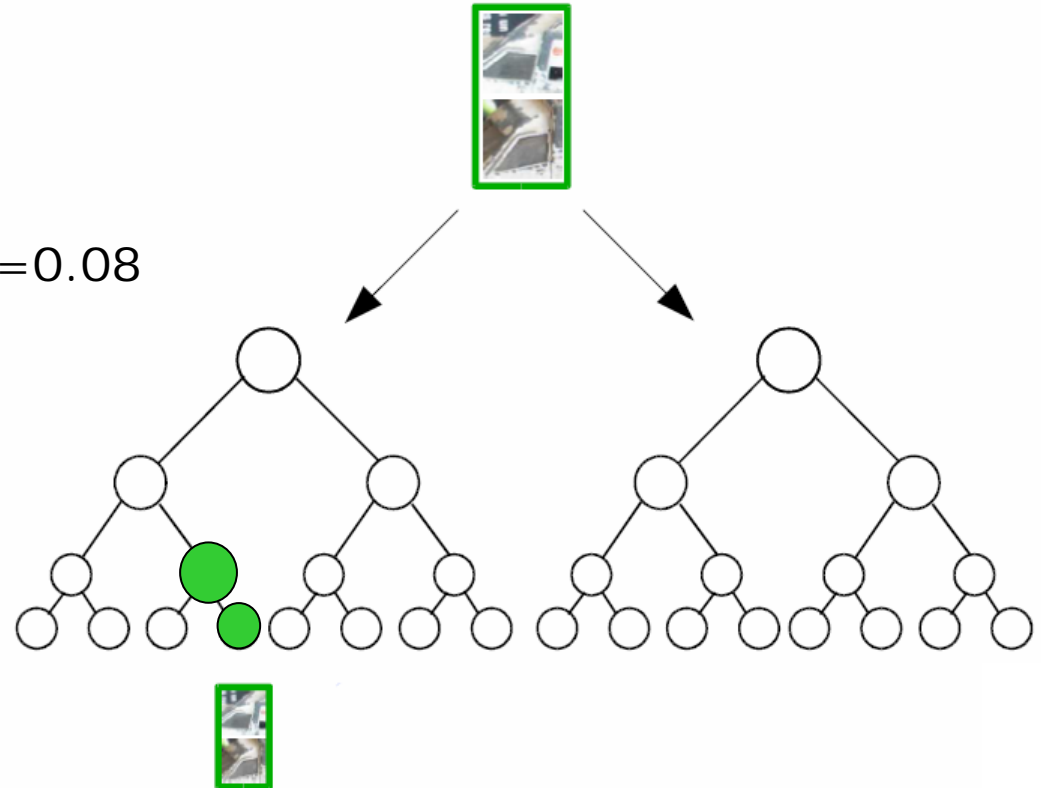


2 SIFT descrip.

Patch pair quantization algorithm

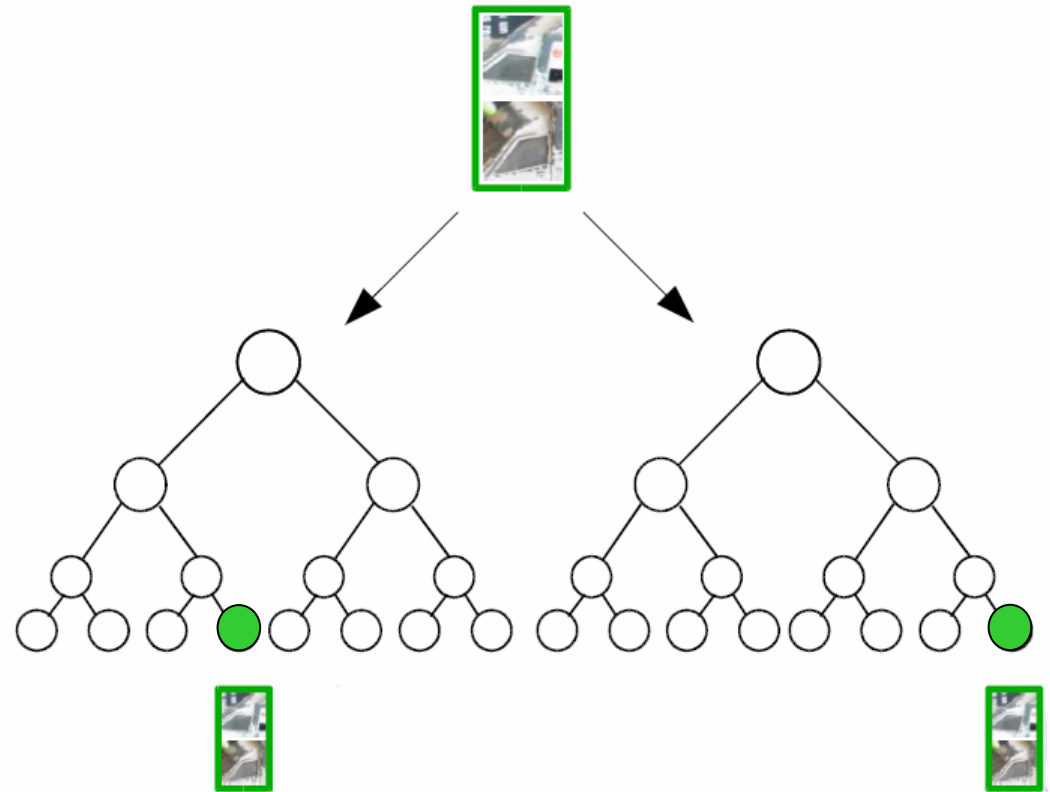
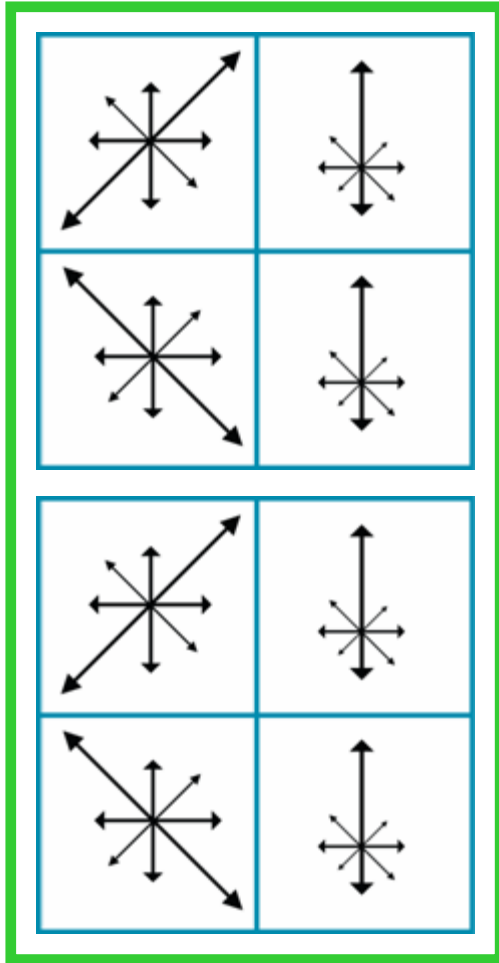


Thr=0.08



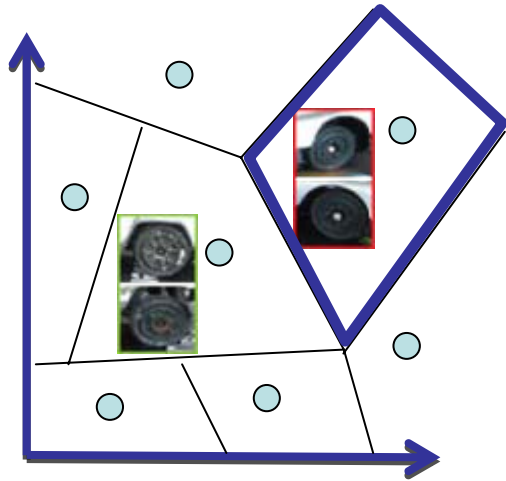
2 SIFT descrip.

Patch pair quantization algorithm

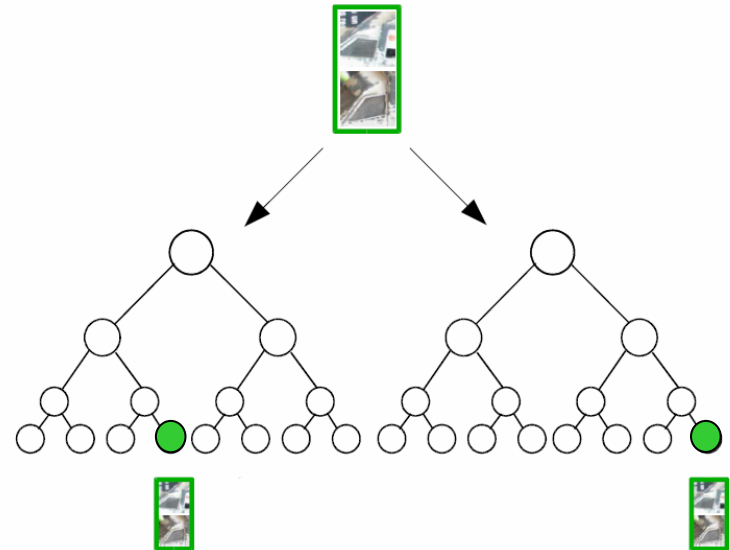


2 SIFT descrip.

Patch pair quantization algorithm



Patch Pair Space (ND)

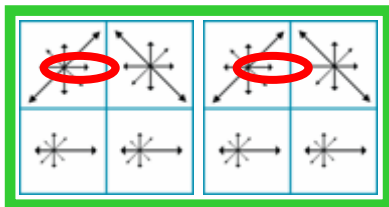
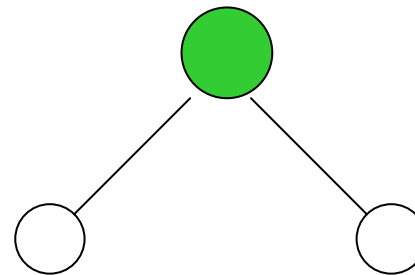
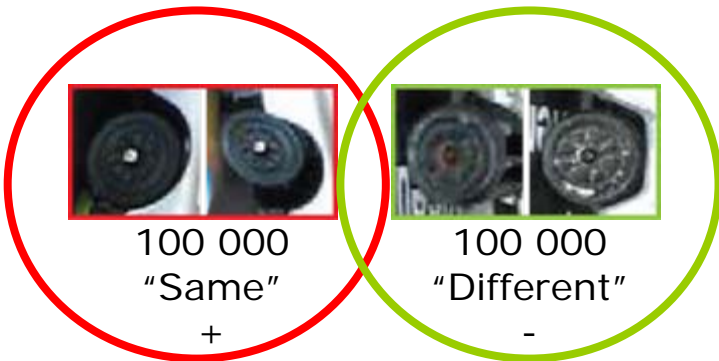


- Quantizer / Clusterer
 - Defined by the trees
- Cluster centers (characteristic differences)
 - defined by the leaves

How to learn the trees?

- Classical decision trees
 - For each node select the best feature [which SIFT dimension] and the best threshold
- Extremely Randomized Decision Trees (Geurts 06)
 - Ensemble of decision trees + combination rule
 - Each node is suboptimal
 - ☺ Variance is small
 - ☺ Fast to learn
 - ☺ Good for clustering (Moosman, Triggs and Jurie 06)

How to learn a tree?



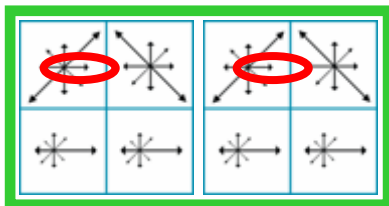
THR=0.03



40k S 10k D

60k S 90k D

IG=0.06



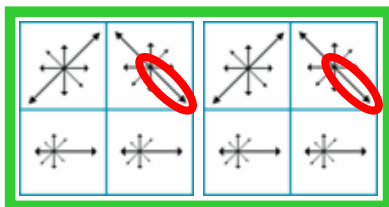
THR=0.11



40k S 1k D

60k S 99k D

IG=0.14



THR=0.18

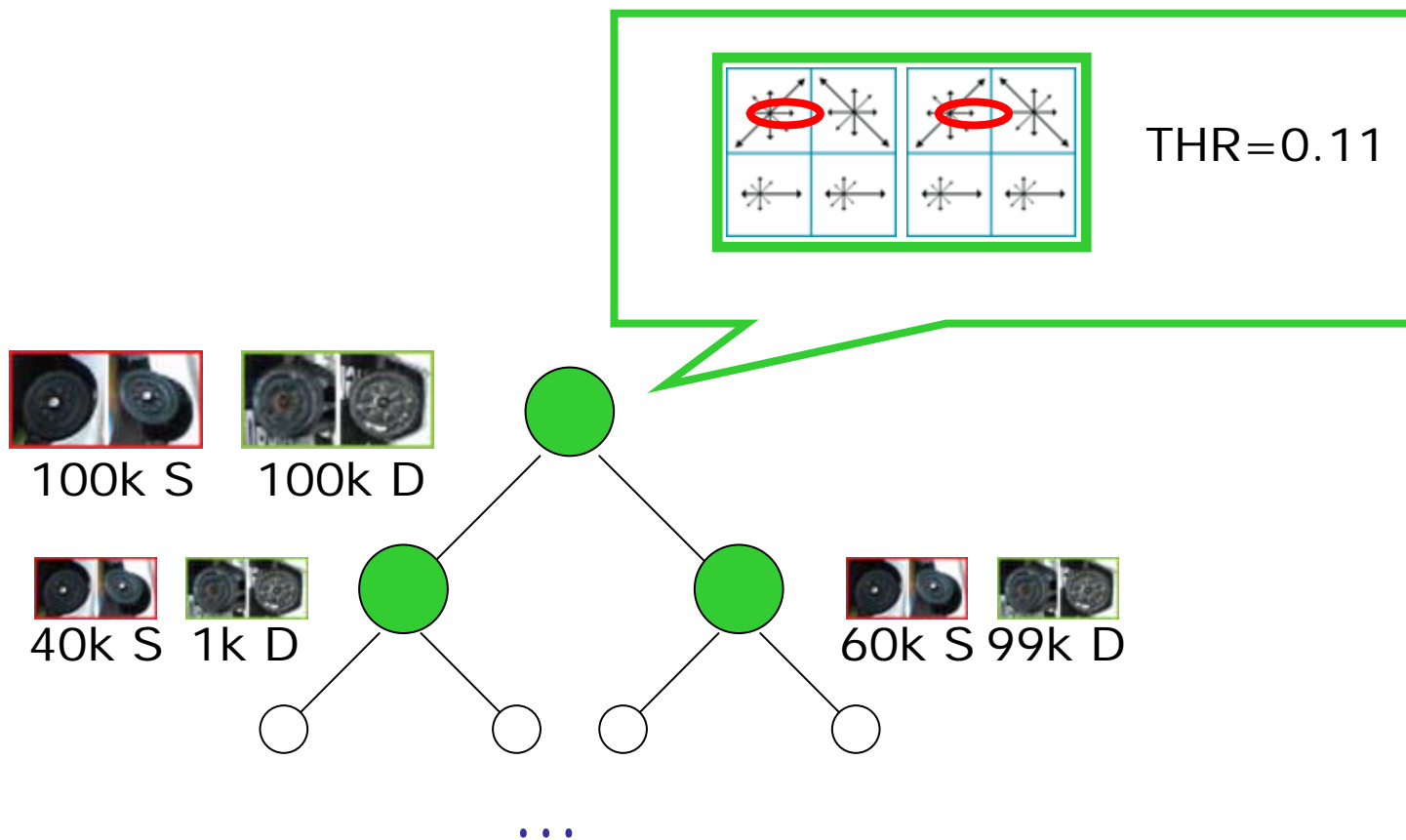


50k S 50k D

50k S 50k D

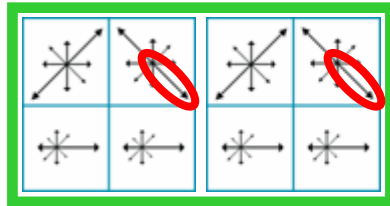
IG=0

How to learn a tree?



Until leaves contain only positive or negative elements
=> **discriminative clustering**

How to learn a tree?

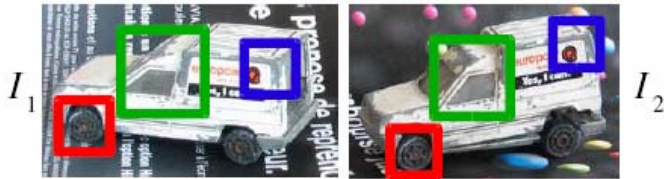


THR=0.18



- Two kinds of Split Condition
- Type 1: **SIFT based**
 - Consider a SIFT dimension and a threshold
 - Feature value above (or below) threshold for the two patches?
- Type 2: **Geometry based**
 - Patch P0 from the first image sampled from a given region (position & scale) ?

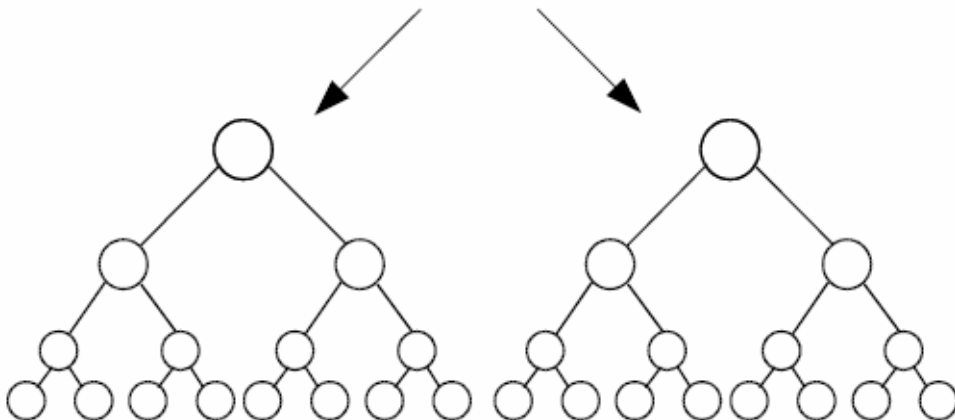
An image pair descriptor



a) sample corresponding patch pairs



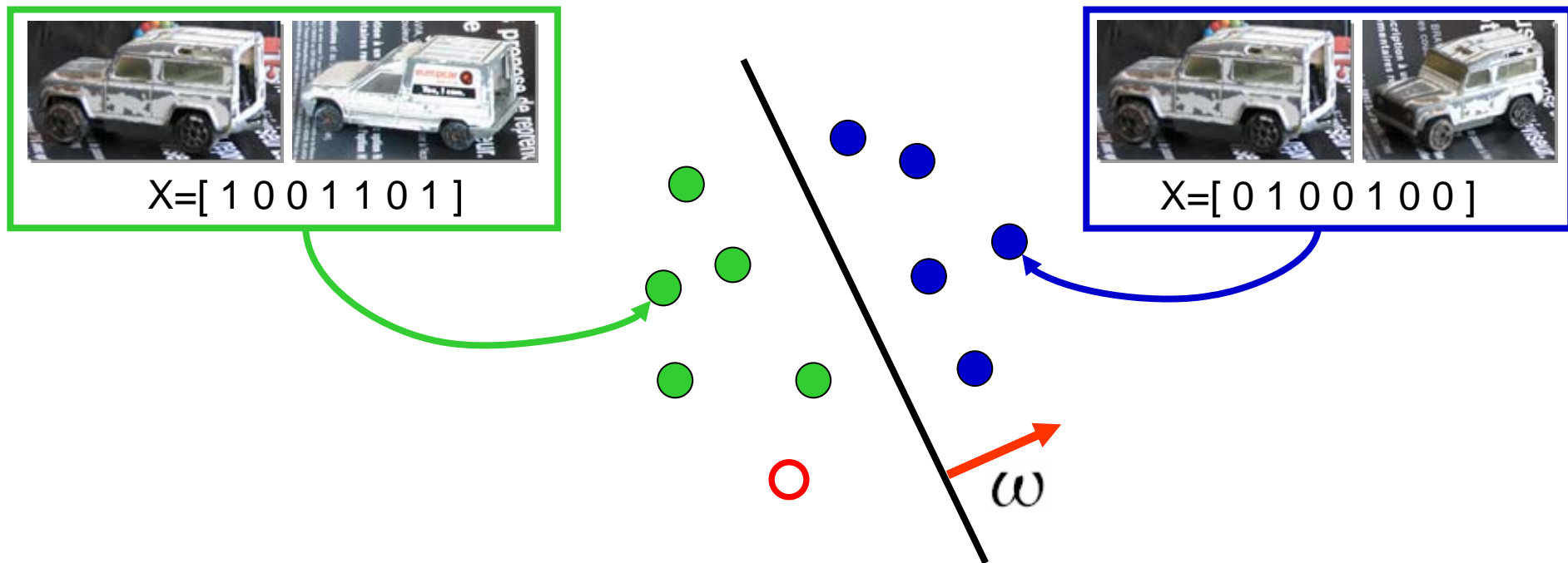
b) cluster them with the forest



c) Update a global image pair descriptor

$$x = [0 \ 1 \ 0 \ 1 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 1 \ 0 \ 0 \ 0 \ 0 \ 0 \ 1]$$

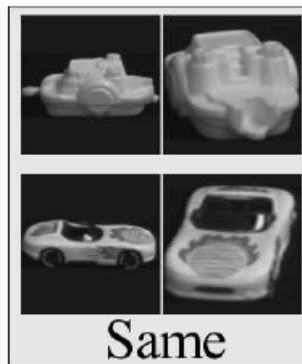
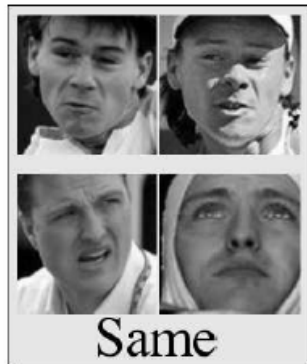
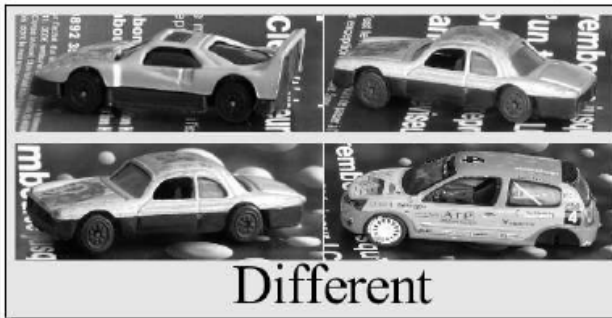
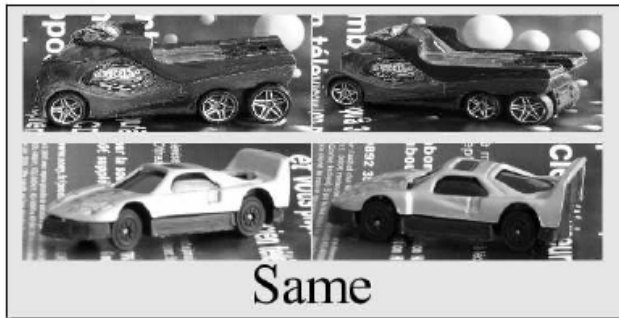
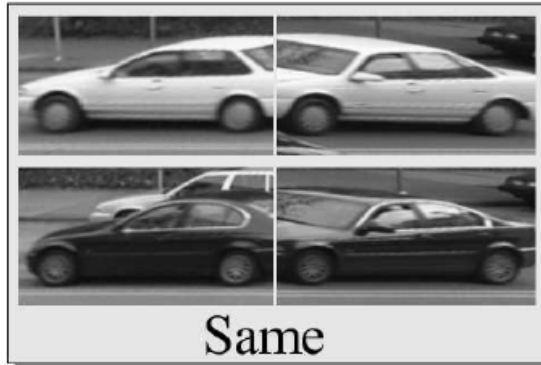
Similarity Measure Computation



Our Goal!

$$S(I_1, I_2) = S(\textcircled{x}) = \omega^t x$$

Datasets



Ferencz et al:
cars
distortions, tiny details, crop










Our dataset:
toycars
view point, light,
background

Jain et al:
“faces in the news”
light, expression, pose,
quality, annotation errors

Fleuret et al:
COIL 100
full rotation, heterogeneous

Generic vs. Specific Knowledge

- The algorithm learns **trees** and **weights**:
Two kinds of **KNOWLEDGE ...**
- Knowledge:
 - generic information for similarity computation?
 - or information specific to a dataset?

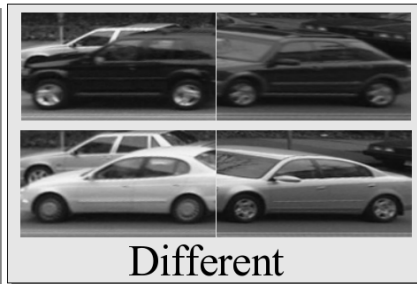
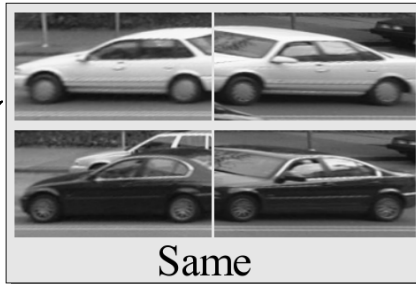
Trees	Weights	Test	EER-PR
			91.0%
			86.5% → -4.5
			63.0% → -28.0

CCL: we ARE embedding specific knowledge

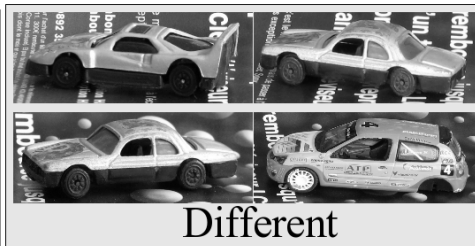
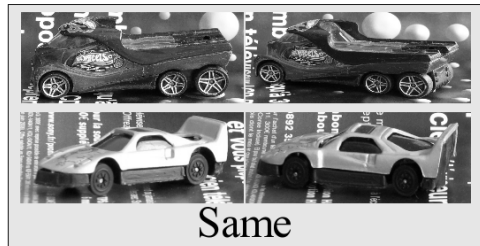
Comparison with State of the Art: Equal Error Rate of Precision

Method	Toy cars	Ferencz	Faces	Coil 100
Others	-	84.9 [4]	70.0 [12]	88.6 \pm 4 [7]
Ours	85.9 \pm 0.4	91.0 \pm 0.6	84.2 \pm 3.1	93.0 \pm 1.9
Gain	-	6.1	14.2	4.4

Never Seen



Ferencz



Toycars

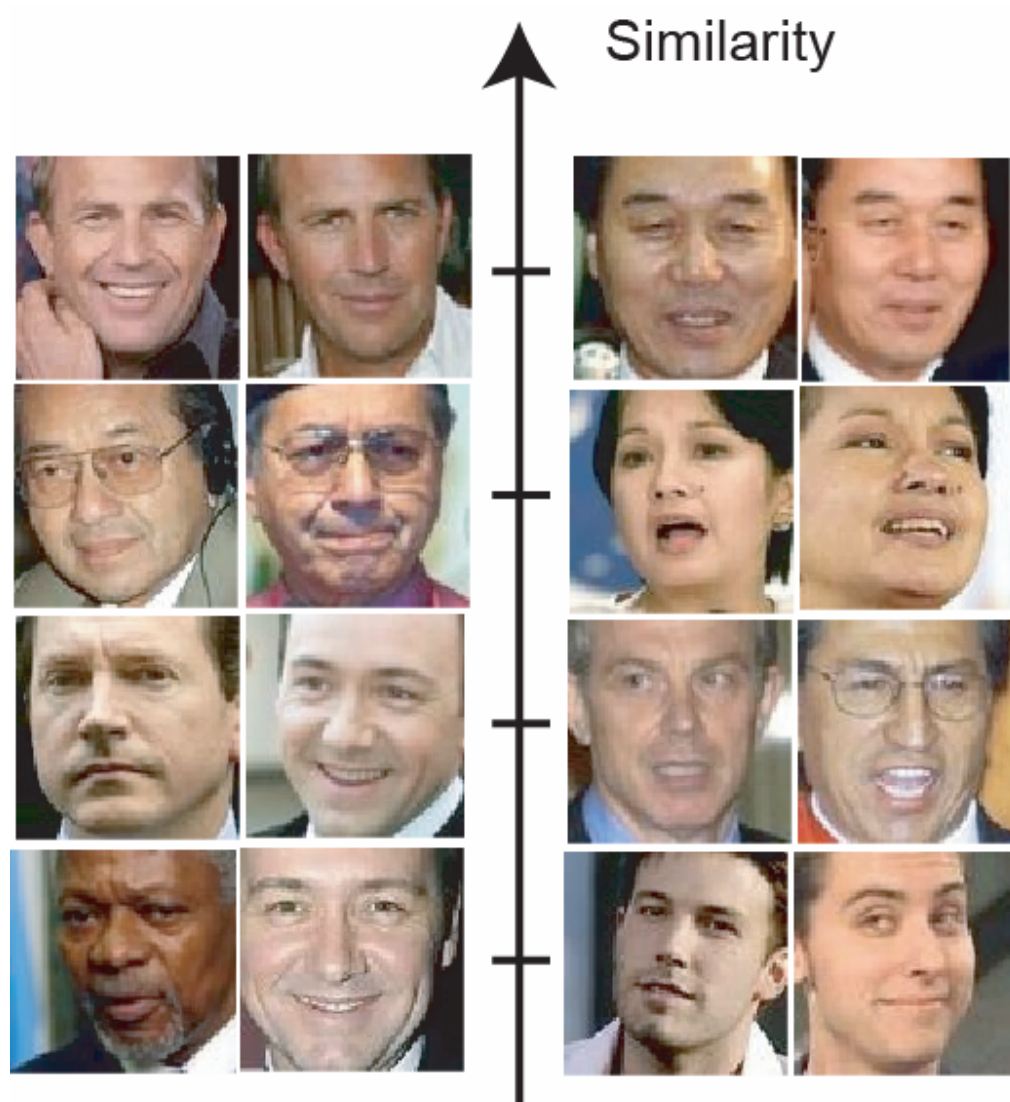


Left: Faces

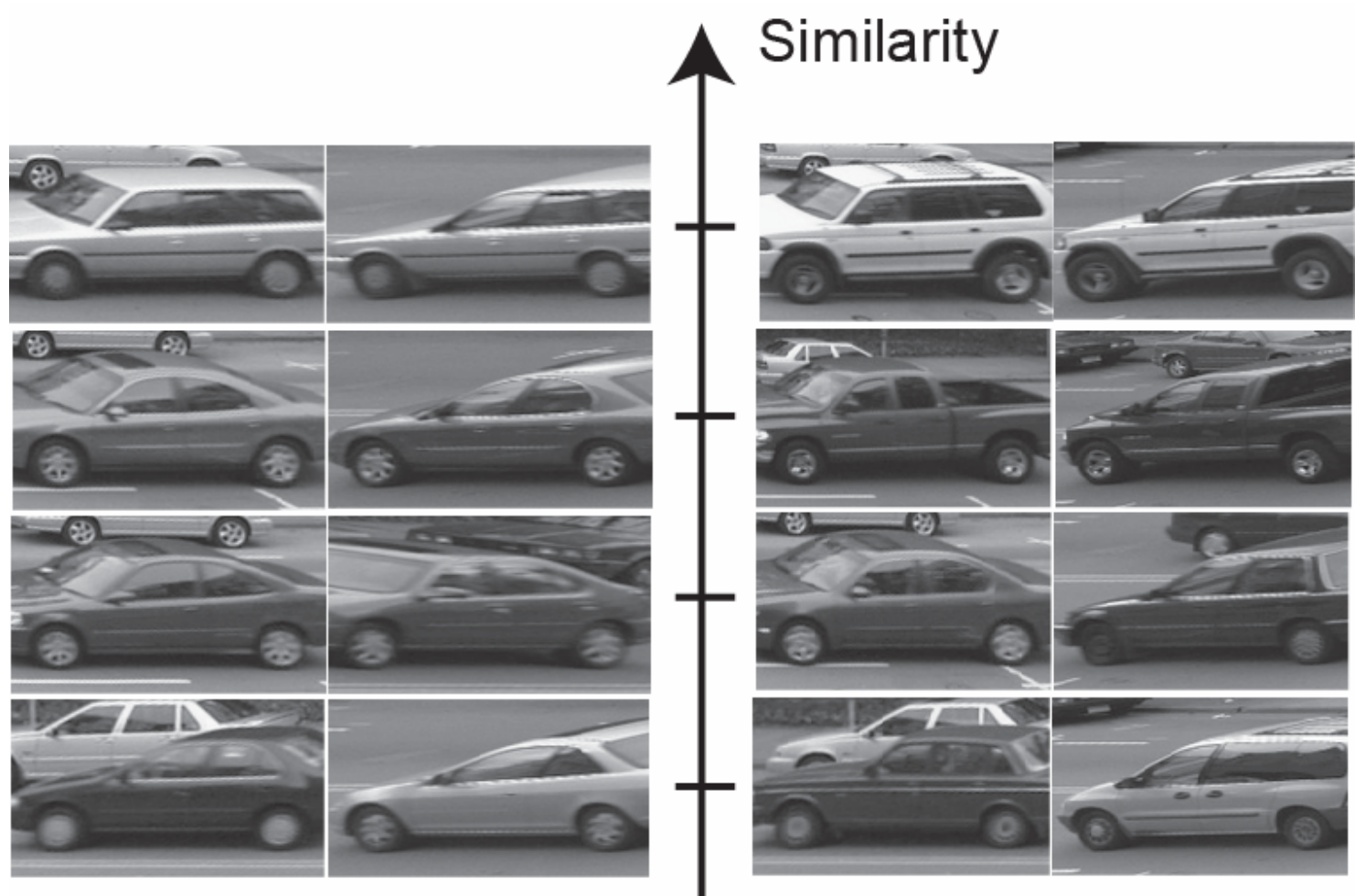


Right: COIL 100

Visualizations



Visualizations



Visualizations

- Multi dimensional scaling (2D):
L2 distance in 2D as close as possible to the pairwise similarity matrix
- Below: simple bag of words representation
- Next page: our similarity measure

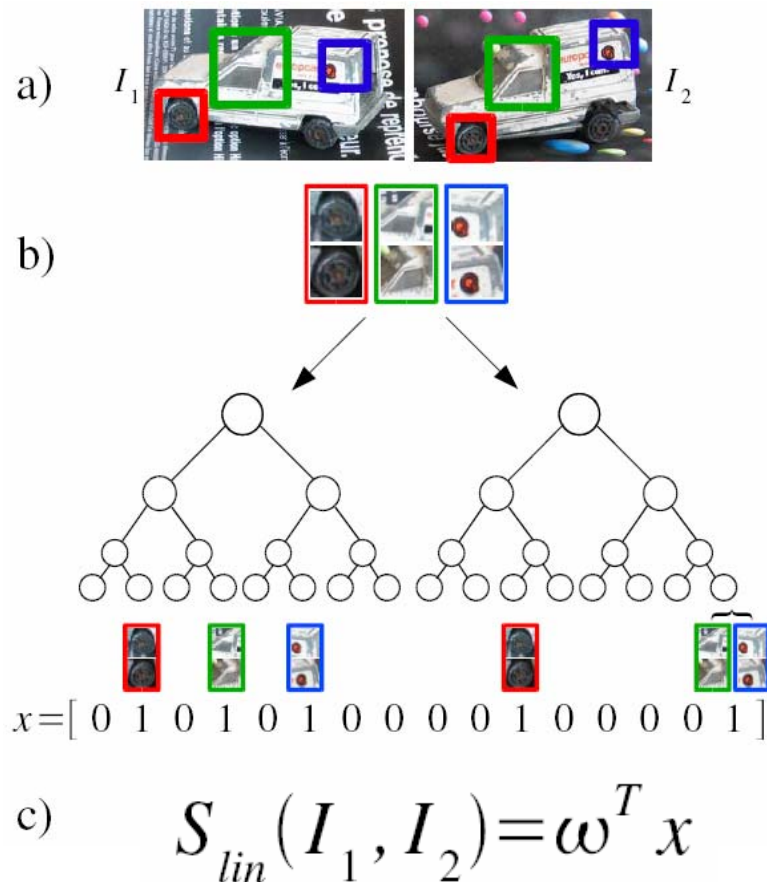




Nowak – Jurie – CVPR07 – Learning Visual Similarity Measures for Comparing *Never Seen* Objects

Method Summary

- Consider corresp. local regions
- Quantize patch pair differences
Extremely Randomized Clustering Forest
- Get global image pair descriptor
- Similarity measure is a weighted sum



Future Works

- Deal with object categories instead of object instances
- Use and combine more features
 - e.g. color
- Applications
 - Photo collection browsing
 - Face identification
 - ...

Binaries, Dataset, ...

<http://lear.inrialpes.fr/people/nowak>

**Thank you for
your attention!**