Smoothing convex functions for non-differentiable optimization

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Outline

- 1 "Doubly" non-differentiable optimization problems
- 2 How to smooth a convex function?
- Combining smoothing with algorithms
- 4 Conclusions and perspectives

Problem to solve

"Doubly" non-differentiable optimization problem:



The regularization is need to make "robust" the learning task

Motivations

$$\min_{W \in \mathbb{R}^{d \times k}} \left\| \mathcal{B}W \right\|_{1} + \lambda \left\| W \right\|_{\sigma,1}$$

 $\min_{W \in \mathbb{R}^{d \times k}} \left\| \mathcal{B}W \right\|_{\infty} + \lambda \left\| W \right\|_{\sigma,1}$

 \mathcal{B} Affine application that depend on data.

 $\|W\|_{\sigma,1}$ 1) Nuclear norm, i.e. the sum of singular values of W 2) It is the convex hull of rank(W) when $\max_{ij} \{W_{ij}\} \le 1$

Motivation 1

Collaborative filtering - Example: Netflix challenge

Click to rate the movie "Hated It"	◎ Not In		
☆☆ ☆☆☆	***		
Not Interested Not In Click to rate the movie "Didn't Like It"			
☆ ☆ ☆ ☆ ☆	***		
O Not Interested Click to rate the movie "Li	Not In		
☆☆☆☆☆ ☆	***		
O Not Interested Click to rate the movie	Really Li		
숯숯숯숯	***		
S Not Interested Click to rate the me	ovie "Love		

- **Data:** for user *i* and movie *j* $X_{ij} \in \{0, 0.5, \dots, 4.5, 5\}$ ratings \mathcal{I} set of indices of observations
- Characteristics of collaborative filtering:
 - large scale: size(X) ~ 100 000 × 100 000
 - sparse data: size(*I*) < 0.1%</p>
- The **aim** is to guess a future evaluation New (*i*, *j*) → X_{ij} =?

$$\min_{W \in \mathbb{R}^{d \times k}} \underbrace{\frac{1}{N} \sum_{(i,j) \in \mathcal{I}} |W_{ij} - X_{ij}|}_{R(W)} + \lambda \|W\|_{\sigma,1}$$

 $X_{ij} \in \mathbb{R}$, with $(i, j) \in \mathcal{I}$: known rates (of movies)

- $\|\cdot\|_{\sigma,1}$ regularization: enforces low rank solutions
- $|\cdot|$ loss: enforces robustness to outliers

Multiclass classification - adaptation of SVM (standard method in machine learning)

- Data (x_i, y_i) ∈ ℝ^d × ℝ^k : pairs of (picture, label)
 W_j ∈ ℝ^d : the j-th column of W
- The **aim** is to guess a future evaluation New picture x → y =?

Motivation 2

Sample images from ImageNet with Top-1 accuracy for each class





Sea Snake (10.00 %)

Paintbrush (4.68 %)

$$\min_{W \in \mathbb{R}^{d \times k}} \quad \underbrace{\max\{0, 1 + \max_{\substack{r \text{ s.t. } r \neq y \\ R(W) := H(\mathcal{A}W)}} \{ \underbrace{W_r^T x - W_y^T x}_{R(W) := H(\mathcal{A}W)} \} + \lambda \|W\|_{\sigma, 1}$$



Figure: $H(\cdot)$

- R loss: minimizes the misclassification error
- $\|\cdot\|_{\sigma,1}$ regularization: enforces low rank models

Why nuclear-norm regularizer?

Classes are embedded in a low dimension subspace of the feature space.



Existing algorithms for nonsmooth optimization



- General approach: Subgradient algorithms
- Special approaches:
 - reformultaions (e.g. QP, LP)
 - for special cases, Douglas-Rachford algorithm [Douglas, Rachford 1956]

Both algorithms are not scalable for double nonsmooth problems with $\|\cdot\|_{\sigma,1}$

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What if the loss were smooth?



Algorithms for smooth loss are "good" (by convergence)

- Proximal gradient algorithms. [Nemirovski, Yudin 1976] [Nesterov 2005] [Beck, Teboulle, 2009]
- Composite conditional gradient algorithm. Efficient iterations for ||·||_{σ,1} [Harchaoui, Juditsky, Nemirovski, 2013]

Our approach

• The idea:

combine existing algorithms with smoothing techniques "New algorithm = smoothing techniques + algorithm for smooth loss"

- This talk: Mainly about smoothing techniques
- In my thesis
 - Applications to machine learning problems
 - Real datasets: Imagenet, Movielens
 - Optimal smoothing

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Definition (Smooth convex function)

- The function f is differentiable on its domain
- The gradient ∇f is Lipschitz with modulus L, i.e

for any *x*, *y*
$$\|\nabla f(x) - \nabla f(y)\|_* \le L \|x - y\|$$

where $\|\cdot\|_*$ is the dual norm of $\|\cdot\|$.

(Think about $\|\cdot\|$ = euclidean norm = $\|\cdot\|_*$)





Smoothing technique 1: convolution

We want to smooth g

$$g_{\gamma}^{c}(x) \coloneqq \int_{\mathbb{R}^{n}} g(x-z) \mu_{\gamma}(z) dz$$

where μ_{γ} is a probability density function (concentration controlled by γ).

Smoothing technique 1: convolution

We want to smooth g

$$g_{\gamma}^{c}(x) \coloneqq \int_{\mathbb{R}^{n}} g(x-z)\mu_{\gamma}(z)dz$$

where μ_{γ} is a probability density function (concentration controlled by γ).

Let μ_γ be the uniform distribution on a ball or normal distribution. Then a smooth surrogate g_γ has properties

- g_{γ} differentiable
- the gradient

 $\nabla g_{\gamma}^{c}(x) = \int_{\mathbb{R}^{n}} s(x-z) \mu_{\gamma}(z) dz$, where $s(x-z) \in \partial g(x-z)$

is Lipschitz with modulus $L_{\gamma} = O(1/\gamma)$

• g_{γ} is uniform approximation of g, i.e. $\exists m, \exists M \text{ s.t.}$

$$g(x) - \gamma m \le g_{\gamma}(x) \le g(x) + \gamma M$$
, for all x

[Bertsekas 1978] [Duchi et al. 2012] [Pierucci et al. 2015]

Numerical integration is difficult Our objective is to obtain g_{γ} easy to evaluate numerically, possibly explicitly

Federico Pierucci

Examples of explicit expressions in \mathbb{R}

Uniform distribution: $\mu_{\gamma}(z) = \frac{1}{2\gamma} I_{[-1,1]}(\frac{z}{\gamma}).$ Gaussian distribution: $\mu_{\gamma}(z) = \frac{1}{\gamma\sqrt{2\pi}} \exp\left(-\frac{z^2}{2\gamma^2}\right), F$: cumulative distribution



Examples of explicit expressions in \mathbb{R}^n

To **smooth** in \mathbb{R}^n can be **complicate** (for easy numerical evaluation) But for a decomposition

$$g(x) = \sum_{i=1}^{n} g^{(i)}(x_i), \qquad g^{(i)}$$
 defined on \mathbb{R}

we find a smooth $g_{\gamma}^{(i)}$ for each component and get

$$g_{\gamma}(x) = \sum_{i=1}^{n} g_{\gamma}^{(i)}(x_i)$$

Example: norm ℓ^1

• $g(x) = ||x||_1 = \sum_{i=1}^n |x_i|$ to make smooth

• $\mu_{\gamma}(z) = \frac{1}{\gamma} \frac{1}{2^n} I_{B_{\infty}}(\frac{z}{\gamma})$ uniform distribution on $B_{\infty} = \{ \| \cdot \|_{\infty} \le 1 \}$

•
$$g_{\gamma}(x) = \sum_{i=1}^{k} \gamma H\left(\frac{x_i}{\gamma}\right)$$
, with $H(t) = \begin{cases} \frac{1}{2}t^2 + \frac{1}{2} & |t| \le 1\\ |t| & |t| > 1 \end{cases}$

Smoothing technique 2: infimal convolution

We want to smooth g

$$g_{\gamma}^{ic}(x) := \inf_{z \in \mathbb{R}^n} g(x-z) + \omega_{\gamma}(z)$$

where $\omega_{\gamma}(\cdot) = \gamma \omega \left(\frac{\cdot}{\gamma}\right)$ and ω is a smooth function.

Then a smooth surrogate g_{γ} has properties

- g_{γ} differentiable
- The gradient

 $\nabla g_{\gamma}(x) = \nabla \omega_{\gamma}(x - z_{\mu}^{\star}(x)), \text{ with } z_{\mu}^{\star}(x) \text{ optimal in } g_{\gamma}^{ic}(x),$

is Lipschitz with modulus $L_{\gamma} = O(1/\gamma)$

• g_{γ} is uniform approximation of g, i.e. $\exists m, \exists M \text{ s.t.}$

$$g(x) - \gamma m \le g_{\gamma}(x) \le g(x) + \gamma M$$
 for all x

Examples of infimal convolution

We retrieve usual smoothing of the literature:

• Moreau-Yosida: $\omega_{\gamma}(z) = \frac{1}{2\gamma} ||z||^2$ [Moreau 1965]

$$g_{\gamma}^{ic}(x) \coloneqq \inf_{z \in \mathbb{R}^n} g(z) + \frac{1}{2\gamma} ||z - x||_2^2$$

• Fenchel-type: $\omega_{\gamma} = \gamma d^*$, with *d* strongly convex [Nesterov 2007]

$$g_{\gamma}^{ic}(\mathbf{x}) \coloneqq \max_{\mathbf{z} \in \mathcal{Z}} \langle \mathbf{x}, \mathcal{A}\mathbf{z} \rangle - \phi(\mathbf{z}) - \gamma \mathbf{d}(\mathbf{z})$$

where \mathcal{A} affine function, ϕ convex, and $\mathcal{Z} \subset \mathbb{R}^n$ compact convex set.

• Asymptotic: any smooth ω_{γ} s.t. $\lim_{\gamma \to 0^+} \omega_{\gamma}(x) = g(x)$ [Beck, Teboulle 2012]

$$g_{\gamma}^{ic}(x) \coloneqq \omega_{\gamma}(x)$$

Our objective is to obtain g_{γ} easy to evaluate numerically, possibly explicitly

Examples with Fenchel-type smoothing

Nonsmooth $\sigma(\xi)$	Ball Z	Proximity $\omega(z)$	Smooth surrogate $\sigma(\xi, \gamma)$
ξ	[-1, 1]	$\frac{1}{2} \cdot ^2$	$\begin{cases} \frac{1}{2\gamma}\xi^2 & \text{if } \xi \le \gamma \\ \xi - \frac{\gamma}{\alpha} & \text{if } \xi > \gamma \end{cases}$
ξ	[-1, 1]	$(1 - z)\ln(1 - z) + z $	$f(\xi,\gamma) = \gamma e^{-\left \frac{\xi}{\gamma}\right } + \xi - \gamma$
$\max_i \{\xi_i, 0\}$	$co(\Delta_n \cup \{0\})$	$\frac{1}{2} \ \cdot \ ^2$	$\left\langle \xi, \pi_{\mathbb{Z}}\left(\frac{\xi}{\gamma}\right) \right\rangle - \frac{\gamma}{2} \left\ \pi_{\mathbb{Z}}\left(\frac{\xi}{\gamma}\right) \right\ ^{2}$
$\max_i \{\xi_i, 0\}$	$\operatorname{co}(\varDelta_n \cup \{0\})$	$1 + \sum_{i=1}^{n} z_i \log(z_i) - z_i$	$\left \begin{cases} \gamma \left(-1 + \sum_{i=1}^{n} \exp\left(\xi_i/\gamma\right) \right) & \text{ if } \frac{\xi}{\gamma} \in C \\ \gamma \log\left(\sum_{i=1}^{n} \exp\left(\xi_i/\gamma\right) \right) & \text{ if } \frac{\xi}{\gamma} \in B \end{cases} \right $

$$B = \left\{ s \in \mathbb{R}^n \, \middle| \, \sum_{i=1}^n \exp(s_i) > 1 \right\}$$

$$C = \left\{ s \in \mathbb{R}^n \, \middle| \, \sum_{i=1}^n \exp(s_i) \le 1 \right\}$$

$$\alpha: \text{ permutation that orders in decreasing order}$$

Note:

Statistics and optimization lead to the same surrogate for $\max_{i} \{x_i, 0\}$

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Algorithms

Doubly non-smooth problem to solve:

 $\underset{W \in \mathbb{R}^{d \times k}}{\text{minimize}} \qquad F(W) \coloneqq R(W) + \lambda \|W\|_{\sigma,1}$

2 Smoothed problem solved with a standard algorithm:

 $\underset{W \in \mathbb{R}^{d \times k}}{\text{minimize}} \quad R^{\gamma}(W) + \lambda \|W\|_{\sigma,1}$

③ Convergence + Explicit formula for good γ [Pierucci et al. 2013]

Theorem (Convergence)

If the iterations W_t are generated with the composite conditional gradient algorithm to solve the smoothed problem, then

$$F(W_t) - \min_x F(W) \leq \underbrace{O(\gamma) + O\left(\frac{1}{\gamma t}\right)}_{\varepsilon}$$

i.e. for any ε , it exists $\gamma = O(\varepsilon)$ such that we get an ε -optimal solution for the nonsmooth problem

Overview

1) Main objective (Statistical learning): have accurate predictions for new data

$$f_W(x) = y.$$

2) A modelization for 1) is to solve

$$\min_{W} R(W) + \lambda \left\| W \right\|_{\sigma,1},$$

because to find low rank linear models is a robust technique for movie recommendation and image classifications.

3) To optimize the problem at 2) we are interested in smoothing techniques.

Our contribution is at the point 3), to find accurate solutions to 2), but we keep in mind that the ultimate objective is 1).

Numerical illustration



• X with ratings of movies 943(*users*) × 1682(*movies*)

$$\min_{W \in \mathbb{R}^{d \times k}} \underbrace{\frac{1}{N} \sum_{(i,j) \in \mathcal{I}} |W_{ij} - X_{ij}|}_{R_{\mathcal{I}}(W)} + \lambda \|W\|_{\sigma,1}}_{R_{\mathcal{I}}(W)}$$

Numerical illustration - optimization

- A grid of different values for $\gamma \in \{0.0001, 0.01, 0.1, 0.5, 1, 5, 10, 50\}$
- Each dataset is split into: train, validation, and test sets
- On train we run algorithm for each value of γ .
- At each iteration we obtain parameters W_t^{γ} and plot $R_{\mathcal{I}_{train}}(W_t^{\gamma})$
- Stop criterion = fixed number of iterations.
 Simple, but enough to show the effect of smoothing



Numerical illustration - learning

1) X^{tr} Train

- X^{val} Validation: to chose the best γ, i.e. that makes most accurate predictions. We plot R_{I validation}(W^γ_t)
- **3)** X^{ts} **Test:** To check finally the results we plot $R_{\mathcal{I}_{test}}(W_t^{\gamma})$



Plots of empirical risk $R_{\mathcal{I}}$ vs iterations

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Conclusions

This research opens

- Choice of $\gamma \Leftarrow$ heavy computations
- Need of a simple automatic way for calibrating γ
- We came up to an "optimal" (in the sense of complexity analysis of the algorithm) and iteration-dependent

$$\gamma_t = O\left(\frac{1}{\sqrt{t}}\right)$$

In this talk

- A way to combine standard algorithms and smooth surrogates
- Two techniques of smoothing
 - Infimal convolution
 - Convolution

Thank you for your attention

- Pierucci, Harchaoui, Malick 2015 Smoothing convex functions for nonsmooth optimization (in preparation)
- Pierucci, Harchaoui, Malick 2015 *Conditional gradient algorithms for doubly non-smooth learning* (in preparation)
- Pierucci, Harchaoui, Malick 2013 A smoothing approach for composite conditional gradient with nonsmooth loss (CAP conférence Apprentissage)